

Data Communications and Networking Fourth Edition



Chapter 14

Wireless LANs

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IEEE has defined the specifications for a wireless LAN, called IEEE 802.11, which covers the physical and data link layers.

Topics discussed in this section: Architecture

MAC Sublayer Physical Layer



A BSS without an AP is called an ad hoc network; a BSS with an AP is called an infrastructure network.

Figure 14.1 Basic service sets (BSSs)

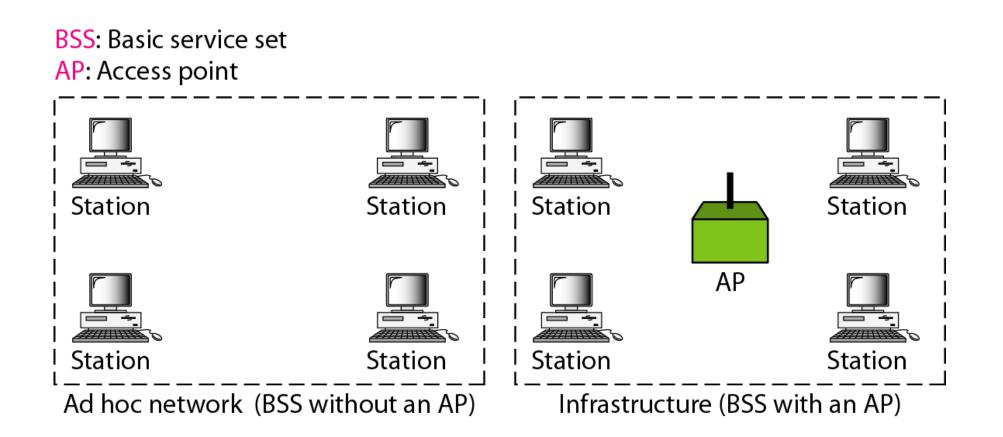


Figure 14.2 Extended service sets (ESSs)

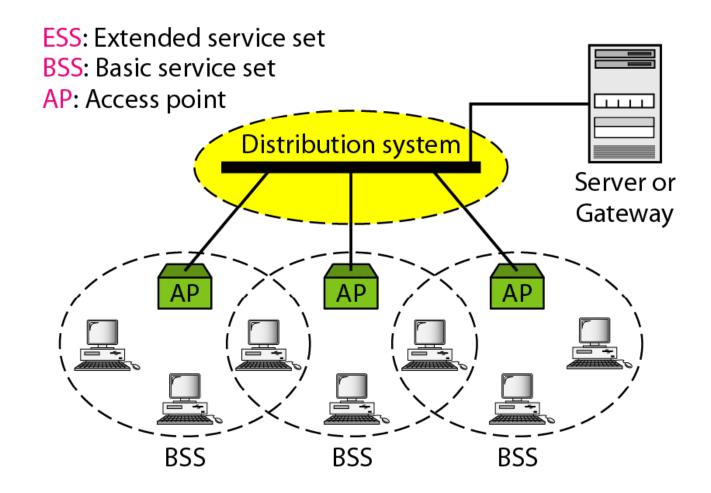


Figure 14.3 MAC layers in IEEE 802.11 standard

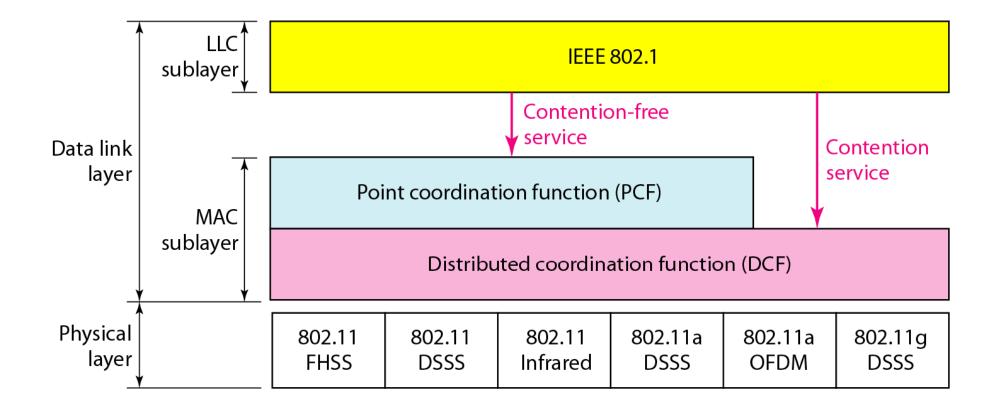


Figure 14.4 CSMA/CA flowchart

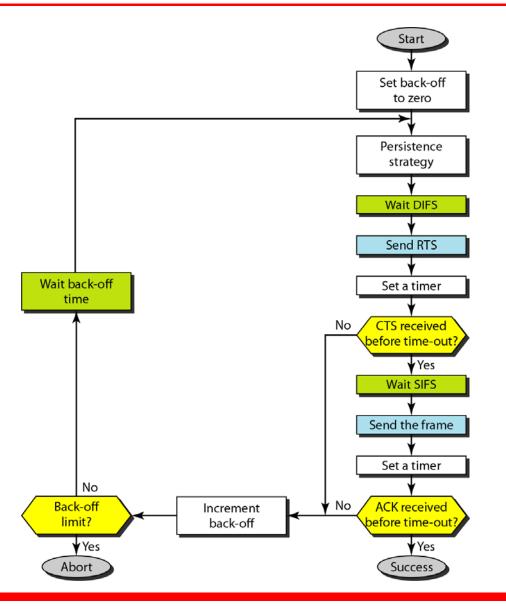


Figure 14.5 CSMA/CA and NAV

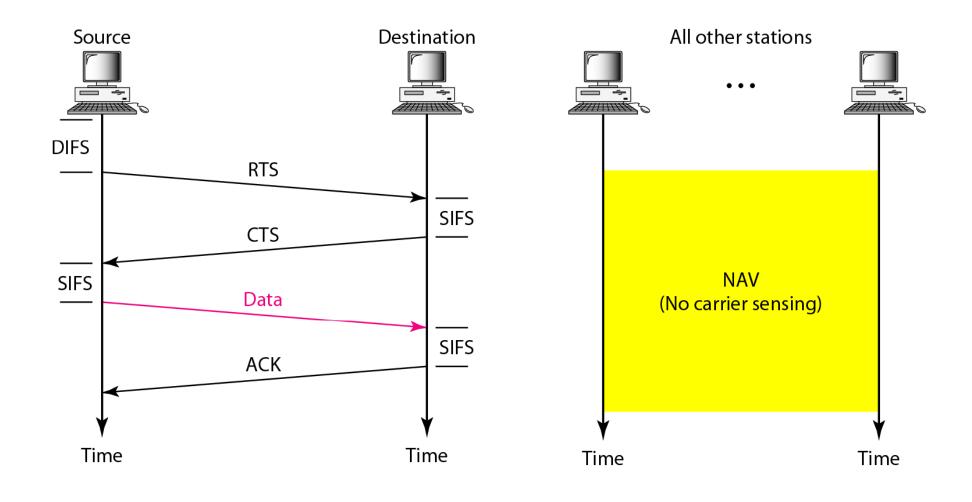
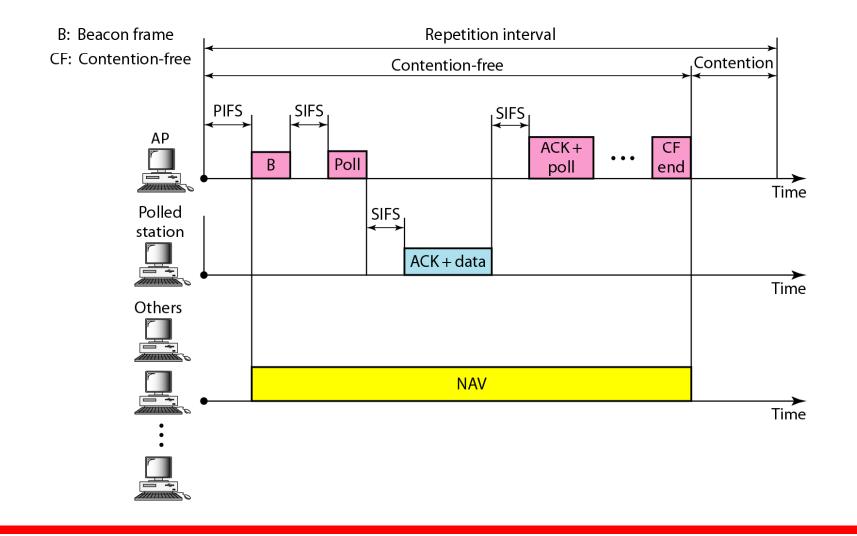


Figure 14.6 *Example of repetition interval*



14.9

Figure 14.7 *Frame format*

2 bytes	2 bytes	6 bytes	6 bytes	6	oytes	2 byte	es 6	bytes	0	to 2312	2 bytes	4 byte	s
FC	D	Address 1	Address 2	Add	ress 3	SC	Ad	dress 4		Frame	body	FCS	
Protocol version	Туре	s Su	btype	To DS	From DS	More flag	Retry	Pwr mgt	More data	WEP	Rsvd		
2 bits	2 bits	s 4	bits	1 bit	1 bit	1 bit	1 bit	1 bit	1 bit	1 bit	1 bit		

Table 14.1Subfields in FC field

Field	Explanation			
Version	Current version is 0			
Туре	Type of information: management (00), control (01), or data (10)			
Subtype	Subtype of each type (see Table 14.2)			
To DS	Defined later			
From DS	Defined later			
More flag	When set to 1, means more fragments			
Retry	When set to 1, means retransmitted frame			
Pwr mgt	When set to 1, means station is in power management mode			
More data	When set to 1, means station has more data to send			
WEP	Wired equivalent privacy (encryption implemented)			
Rsvd	Reserved			

Figure 14.8 Control frames

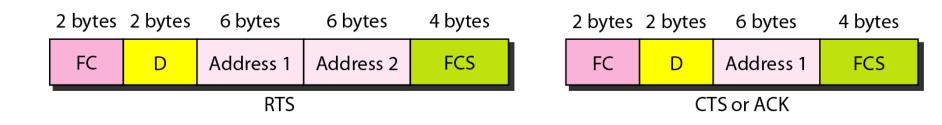


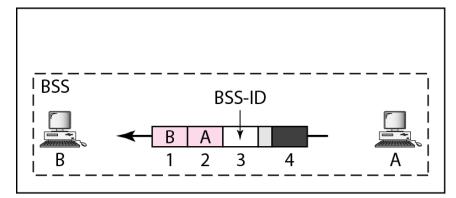
Table 14.2Values of subfields in control frames

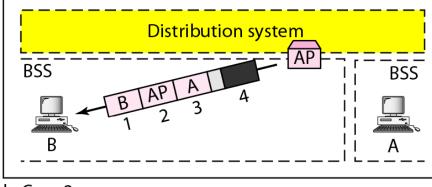
Subtype	Meaning
1011	Request to send (RTS)
1100	Clear to send (CTS)
1101	Acknowledgment (ACK)

Table 14.3	Addresses
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To DS	From DS	Address 1	Address 2	Address 3	Address 4
0	0	Destination	Source	BSS ID	N/A
0	1	Destination	Sending AP	Source	N/A
1	0	Receiving AP	Source	Destination	N/A
1	1	Receiving AP	Sending AP	Destination	Source

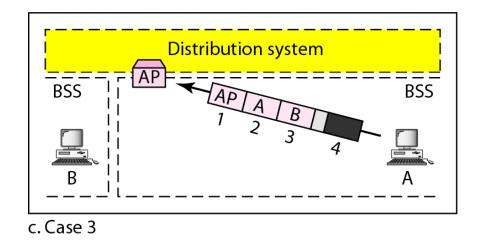
Figure 14.9 Addressing mechanisms





a. Case 1





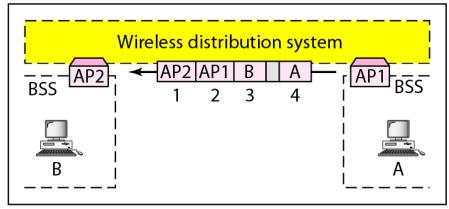
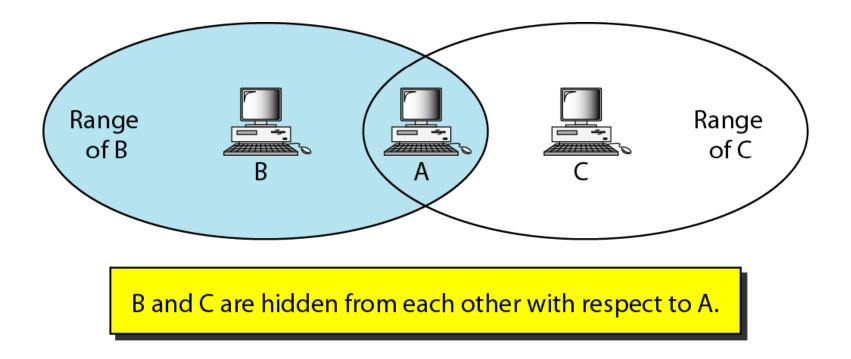




Figure 14.10 Hidden station problem





The CTS frame in CSMA/CA handshake can prevent collision from a hidden station.

Figure 14.11 Use of handshaking to prevent hidden station problem

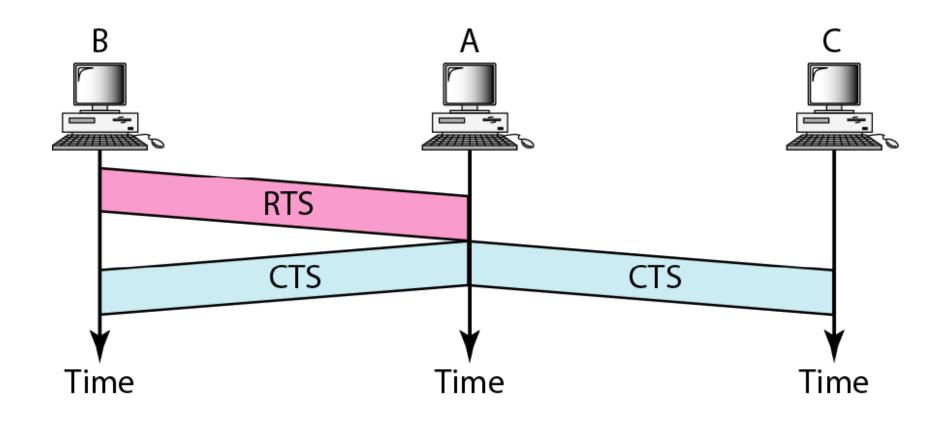


Figure 14.12 Exposed station problem

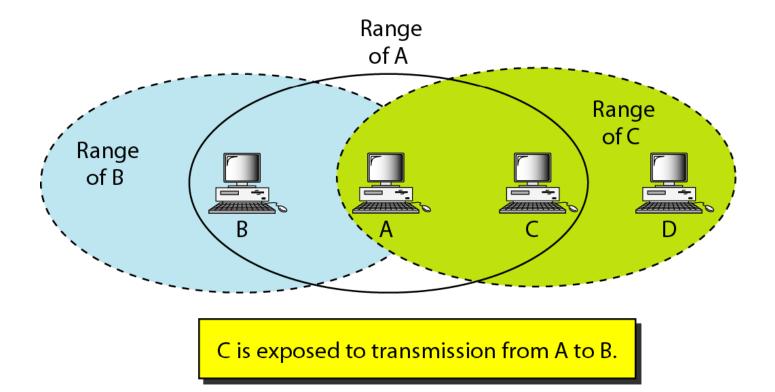
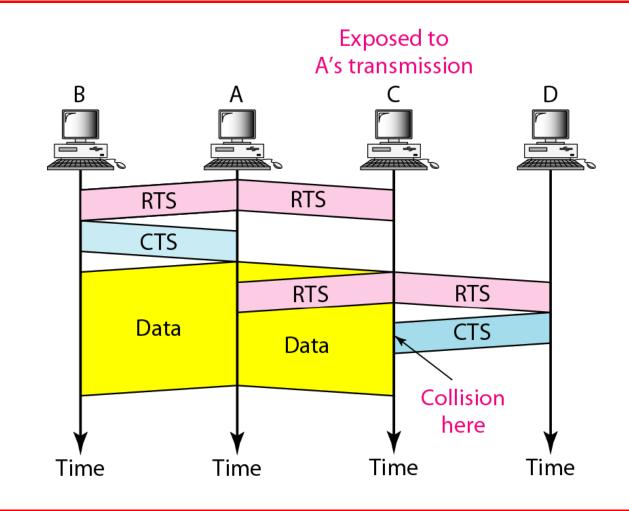


Figure 14.13 Use of handshaking in exposed station problem



14.20

Table 14.4	Physical layers
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IEEE	Technique	Band	Modulation	Rate (Mbps)	
802.11	FHSS	2.4 GHz	FSK	1 and 2	
	DSSS	2.4 GHz	PSK	1 and 2	
		Infrared	PPM	1 and 2	
802.11a	OFDM	5.725 GHz	PSK or QAM	6 to 54	
802.11b	DSSS	2.4 GHz	PSK	5.5 and 11	
802.11g	OFDM	2.4 GHz	Different	22 and 54	

Figure 14.14 Industrial, scientific, and medical (ISM) band

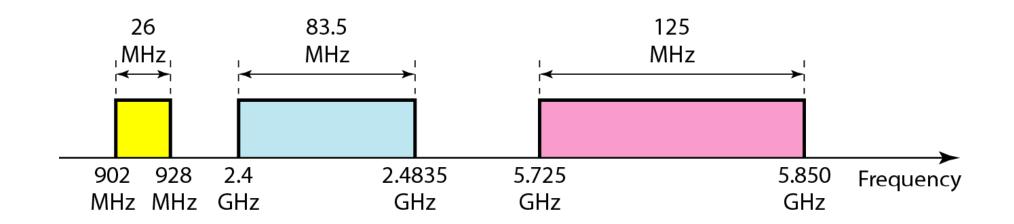


Figure 14.15 *Physical layer of IEEE 802.11 FHSS*

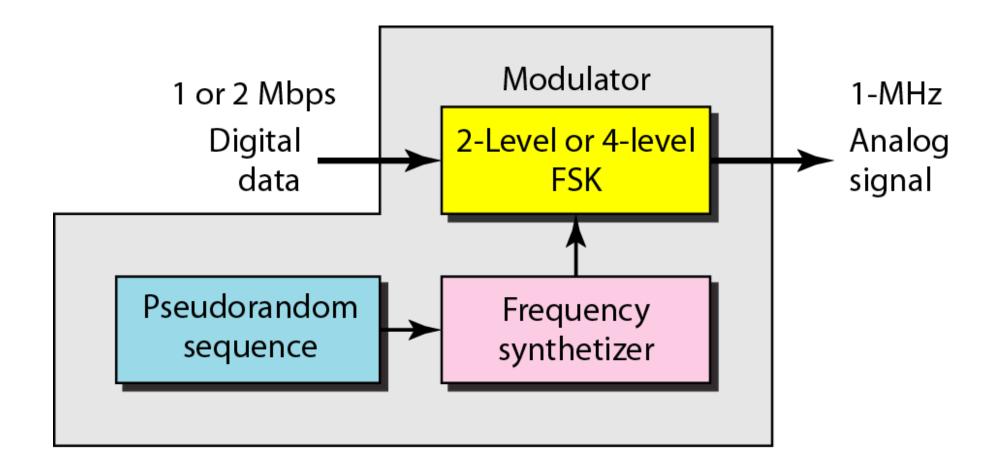


Figure 14.16 Physical layer of IEEE 802.11 DSSS

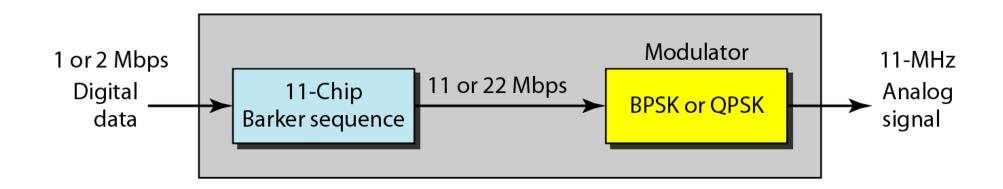


Figure 14.17 *Physical layer of IEEE 802.11 infrared*

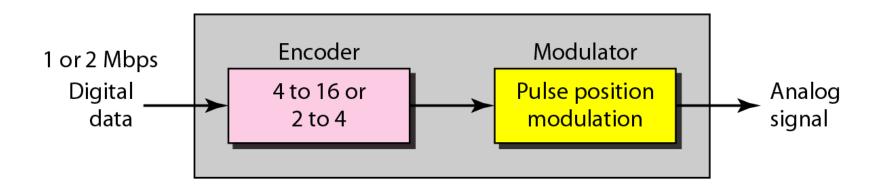
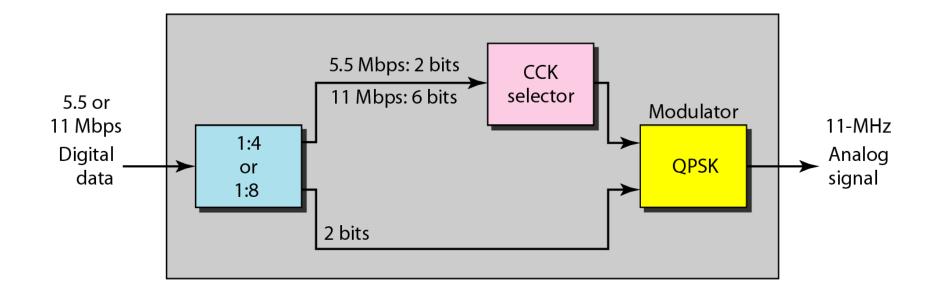


Figure 14.18 Physical layer of IEEE 802.11b



14-2 BLUETOOTH

Bluetooth is a wireless LAN technology designed to connect devices of different functions such as telephones, notebooks, computers, cameras, printers, coffee makers, and so on. A Bluetooth LAN is an ad hoc network, which means that the network is formed spontaneously.

Topics discussed in this section:

Architecture Bluetooth Layers Baseband Layer L2CAP

14.27



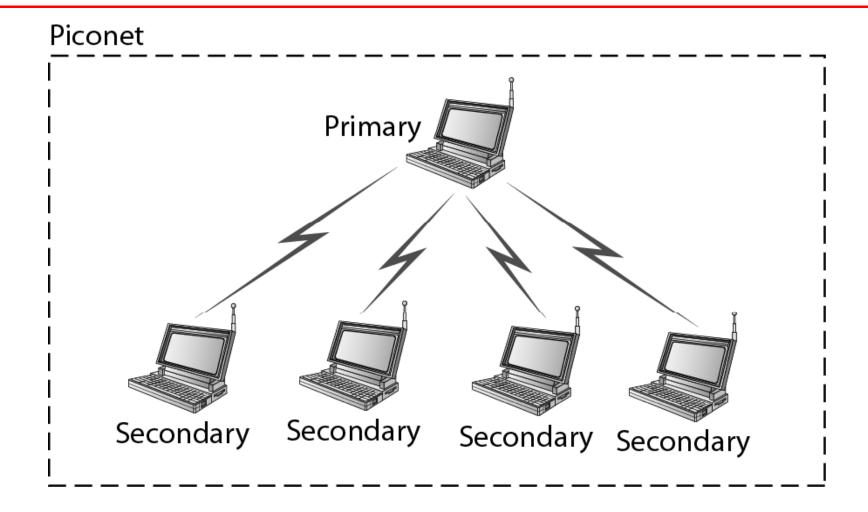


Figure 14.20 Scatternet

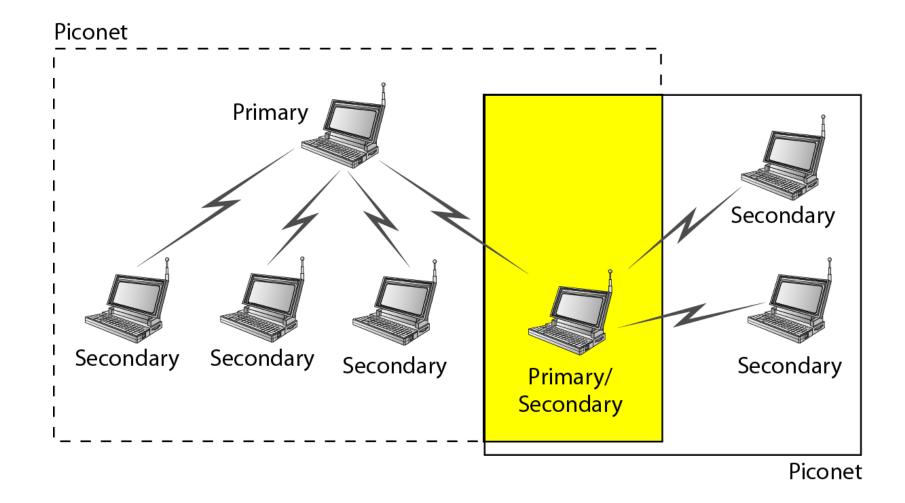


Figure 14.21 Bluetooth layers

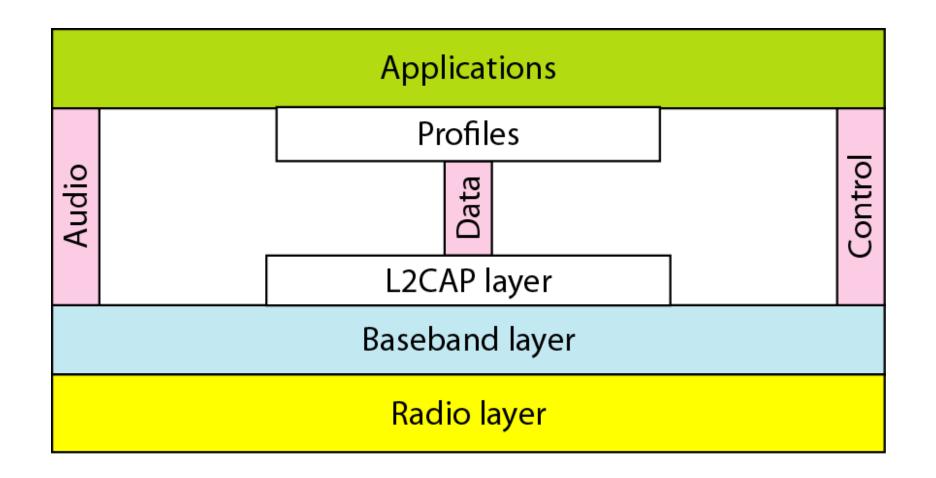


Figure 14.22 Single-secondary communication

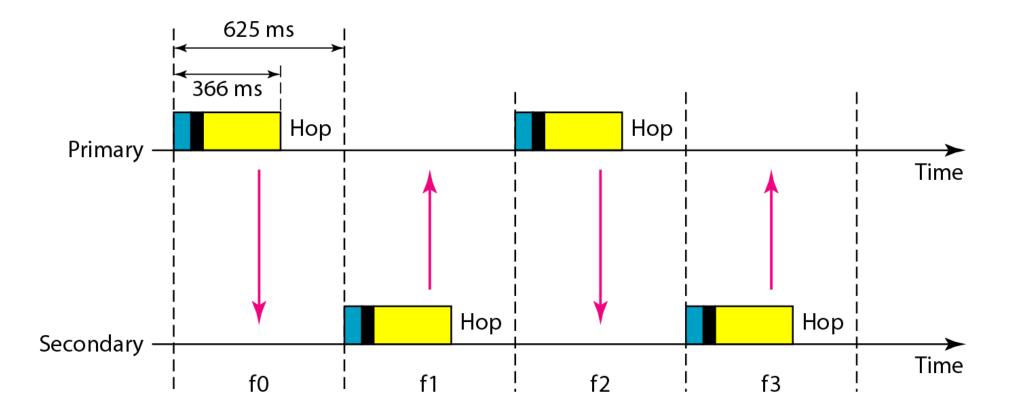


Figure 14.23 Multiple-secondary communication

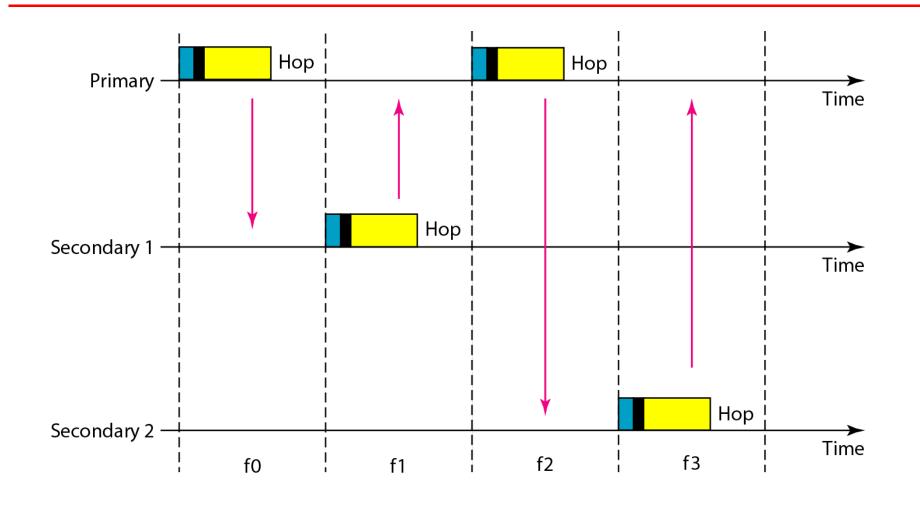


Figure 14.24 Frame format types

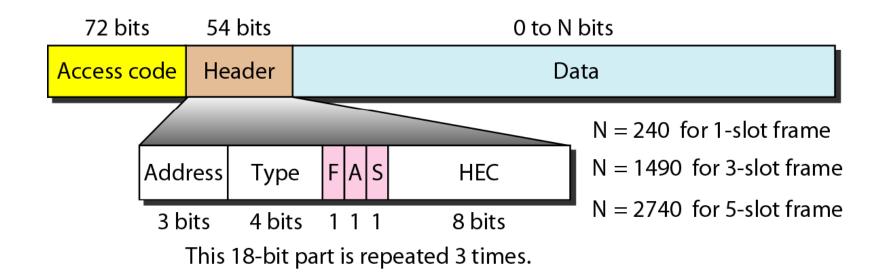


Figure 14.25 L2CAP data packet format

2 bytes	2 bytes	0 to 65,535 bytes
Length	Channel ID	Data and control