

Reg No.: \_\_\_\_\_

Name: \_\_\_\_\_

**APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY**  
**FIFTH SEMESTER B.TECH DEGREE EXAMINATION(S), MAY 2019**

**Course Code: IT307**  
**Course Name: Computer Networks**

Max. Marks: 100

Duration: 3 Hours

**PART A**

*Answer any two full questions, each carries 15 marks.*

Marks

- |   |                                                                                                                                                                                 |     |
|---|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| 1 | a) Explain the concepts of Computer Networks and its applications.                                                                                                              | (3) |
|   | b) How is CRC computed? Data link layer protocols usually put CRC in the trailer of the frame rather than in the header. Why?                                                   | (8) |
|   | c) Briefly describe different Network Topologies.                                                                                                                               | (4) |
| 2 | a) Illustrate Go-back-n and Selective-Repeat Sliding Window protocols. Even though Go-back-n Sliding Window protocol is considered inefficient, why is it still used sometimes? | (8) |
|   | b) Compare the functionalities of Routers and Switches.                                                                                                                         | (3) |
|   | c) Write short notes on Radio and Microwave transmission.                                                                                                                       | (4) |
| 3 | a) Describe a brief introduction to Guided Transmission Media.                                                                                                                  | (7) |
|   | b) What is the need for framing? What are the various methods used for framing?                                                                                                 | (8) |

**PART B**

*Answer any two full questions, each carries 15 marks.*

- |   |                                                                                                                                                     |     |
|---|-----------------------------------------------------------------------------------------------------------------------------------------------------|-----|
| 4 | a) Explain Carrier Sense Multiple Access protocols and its types.                                                                                   | (6) |
|   | b) Prove that Slotted ALOHA gives better throughput than pure ALOHA.                                                                                | (6) |
|   | c) What is meant by Optimality principle?                                                                                                           | (3) |
| 5 | a) Differentiate between Distance Vector and Link State Routing Algorithms.                                                                         | (8) |
|   | b) Explain Binary Exponential Back Off Algorithm.                                                                                                   | (3) |
|   | c) Why is Random early detection not suitable for wireless networks?                                                                                | (4) |
| 6 | a) Explain the relevance of Token Bucket Algorithm.                                                                                                 | (5) |
|   | b) Write notes on Ethernet Frame format and its working principle.                                                                                  | (5) |
|   | c) Why is <i>flooding</i> sometimes used as a metric against which other routing algorithms are compared? Give 3 distinct applications of flooding. | (5) |

**PART C**

*Answer any two full questions, each carries 20 marks.*

- 7 a) Explain DNS and its implementation. (8)  
b) Explain how Remote Procedure Call works. (7)  
c) Explain various P2P File sharing Architectures. (5)
- 8 a) Differentiate between Persistent and non-persistent Connections in HTTP. (5)  
b) Why does the computation of UDP checksum involve a violation of layering principles? (6)  
c) Describe the TCP header format. Give one example for the application of each flag. (9)
- 9 a) Describe the concept of FTP and its implementation. (7)  
b) Write short notes on Berkley Sockets API functions. (5)  
c) Differentiate among SMTP, POP3 and IMAP protocols. (8)

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